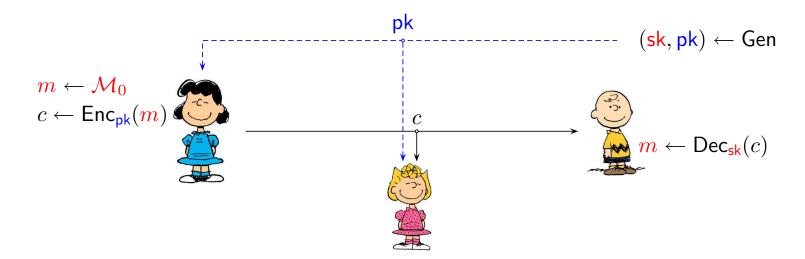
## MTAT.07.003 Cryptology II

## Public Key Cryptosystems

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# Formal Syntax

## Public key cryptosystem



- A randomised key generation algorithm outputs a secret key sk and a public key pk. A public key gives ability to encrypt messages.
- $\triangleright$  A randomised *encryption algorithm*  $Enc_{pk} : \mathcal{M} \to \mathcal{C}$  takes in a *plaintext* and outputs a corresponding *ciphertext*.
- $\triangleright A \text{ decryption algorithm } \mathsf{Dec}_{\mathsf{sk}} : \mathcal{C} \to \mathcal{M} \cup \{\bot\} \text{ recovers the plaintext or a special abort symbol } \bot \text{ to indicate invalid ciphertexts.}$

## Example. RSA-1024 cryptosystem

#### Key generation Gen:

- 1. Choose uniformly 512-bit prime numbers p and q.
- 2. Compute  $N = p \cdot q$  and  $\phi(N) = (p-1)(q-1)$ .
- 3. Choose uniformly  $e \leftarrow \mathbb{Z}^*_{\phi(N)}$  and set  $d = e^{-1} \mod \phi(N)$ .

4. Output 
$$\mathbf{sk} = (p, q, e, d)$$
 and  $\mathbf{pk} = (N, e)$ .

#### **Encryption and decryption:**

$$\mathcal{M} = \mathbb{Z}_N, \quad \mathcal{C} = \mathbb{Z}_N, \quad \mathcal{R} = \emptyset$$
  
 $\mathsf{Enc}_{\mathsf{pk}}(m) = m^e \mod N \qquad \mathsf{Dec}_{\mathsf{sk}}(c) = c^d \mod N$ 

# Semantic Security

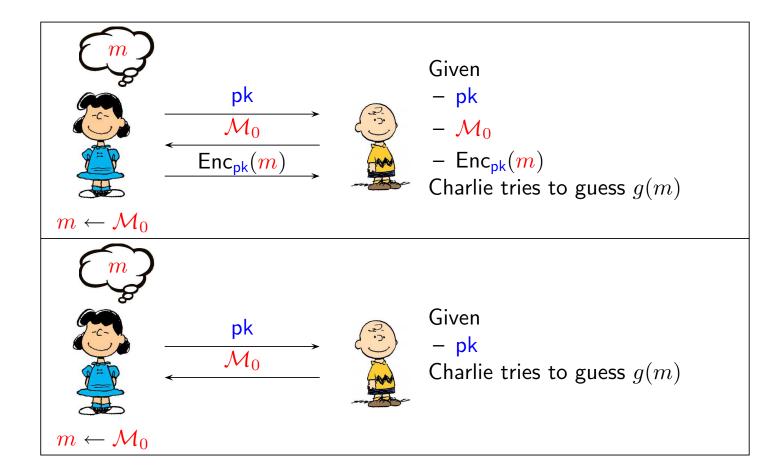
## **IND-CPA** security

As a potential adversary  $\mathcal{A}$  can influence which messages are encrypted, we must model the corresponding effects in our attack model. A cryptosystem (Gen, Enc, Dec) is  $(t, \varepsilon)$ -IND-CPA secure if for all t-time adversaries  $\mathcal{A}$ :

$$\mathsf{Adv}^{\mathsf{ind-cpa}}(\mathcal{A}) = \left| \Pr\left[ \mathcal{G}_0^{\mathcal{A}} = 1 \right] - \Pr\left[ \mathcal{G}_1^{\mathcal{A}} = 1 \right] \right| \le \varepsilon \ ,$$

where the security games are defined as follows

## Semantic security against adaptive influence



## **Formal definition**

Consider following games:

The true guessing advantage is

$$\operatorname{\mathsf{Adv}}_g^{\operatorname{\mathsf{sem}}}(\mathcal{A}) = \Pr\left[\mathcal{G}_0^{\mathcal{A}} = 1\right] - \Pr\left[\mathcal{G}_1^{\mathcal{A}} = 1\right]$$
.

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## $IND-CPA \Rightarrow SEM-CPA$

**Theorem**. Assume that g is a  $t_g$ -time function and it is always possible to obtain a sample from  $\mathcal{M}_0$  in time  $t_m$ . Now if the cryptosystem is  $(t, \varepsilon)$ -IND-CPA secure, then for all  $(t - t_q - 2t_m)$ -time adversaries  $\mathcal{A}$ :

$$\mathsf{Adv}^{\mathsf{sem}}_g(\mathcal{A}) \leq \varepsilon$$

Note that

- $\triangleright$  The function g might be randomised.
- $\triangleright$  The function g must be efficiently computable.
- $\triangleright$  The distribution  $\mathcal{M}_0$  must be efficiently samplable.

# An Example of IND-CPA Secure Cryptosystem

### **ElGamal cryptosystem**

Combine the Diffie-Hellman key exchange protocol

 Alice
 Bob

  $x \leftarrow \mathbb{Z}_{|\mathbb{G}|}$   $\stackrel{y=g^x}{\longrightarrow}$   $k \leftarrow \mathbb{Z}_{|\mathbb{G}|}$ 
 $g^{xk} = (g^k)^x$   $g^{xk} = (g^x)^k$ 

with one-time pad by multiplication using in  $\mathbb{G}=\langle g\rangle$  as encoding rule

 $Enc_{pk}(m) = (g^k, m \cdot g^{xk}) = (g^k, m \cdot y^k)$  for all elements  $m \in \mathbb{G}$ with a public key  $pk = y = g^x$  and a secret key sk = x.

## **Decisional Diffie-Hellman Assumption (DDH)**

**Definition.** We say that a q-element multiplicative group  $\mathbb{G}$  is  $(t, \varepsilon)$ -Decisional Diffie-Hellman group if for all t-time adversaries  $\mathcal{A}$ :

$$\mathsf{Adv}^{\mathsf{ddh}}_{\mathbb{G}}(\mathcal{A}) = |\Pr\left[\mathcal{G}^{\mathcal{A}}_{0} = 1\right] - \Pr\left[\mathcal{G}^{\mathcal{A}}_{1} = 1\right]| \leq \varepsilon$$

where the security games are defined as follows

$$\begin{array}{ll}
\mathcal{G}_{0}^{\mathcal{A}} & \mathcal{G}_{1}^{\mathcal{A}} \\
\begin{bmatrix} x, k \leftarrow \mathbb{Z}_{q} \\
\mathbf{return} \ \mathcal{A}(g, g^{x}, g^{k}, g^{xk}) & \begin{bmatrix} x, k, c \leftarrow \mathbb{Z}_{q} \\
\mathbf{return} \ \mathcal{A}(g, g^{x}, g^{k}, g^{c})
\end{bmatrix}$$

The Diffie-Hellman key exchange protocol is secure under the DDH assumption, as an attacker cannot distinguish values  $g^{xk}$  and  $g^c$ .

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## $\textbf{DDH} \Rightarrow \textbf{IND-CPA}$

**Theorem**. Let  $\mathbb{G}$  be a  $(t, \varepsilon)$ -DDH group. Then the corresponding instantiation of the ElGamal cryptosystem is  $(t, 2\varepsilon)$ -IND-CPA secure.

Let  ${\mathcal B}$  be good against IND-CPA games. Then we can consider the following algorithm  ${\mathcal A}:$ 

- 1. Given  $(g, g^x, g^k, z)$ , set  $\mathsf{pk} = g^x$  and  $(m_0, m_1) \leftarrow \mathcal{B}(\mathsf{pk})$ .
- 2. Toss a fair coin  $b \leftarrow \{0, 1\}$  and set  $c = (g^k, m_b z)$ .
- 3. If  $b \stackrel{?}{=} \mathcal{A}(c)$  return 1 else output 0.

We argue that this is a good strategy to win the DDH game:

- In the game  $\mathcal{G}_0$ , we simulate the bit guessing game.
- In the game  $\mathcal{G}_1$ , the guess guess is independent form b.

## Hybrid encryption

Assume that (Gen, Enc, Dec) is a IND-CPA secure public key cryptosystem and (Gen $^{\circ}$ , Enc $^{\circ}$ , Dec $^{\circ}$ ) is a IND-CPA secure symmetric key cryptosystem. Then we can construct a hybrid IND-CPA secure cryptosystem.

**Key generation.** Output the original secret and public key  $(sk, pk) \leftarrow Gen$ .

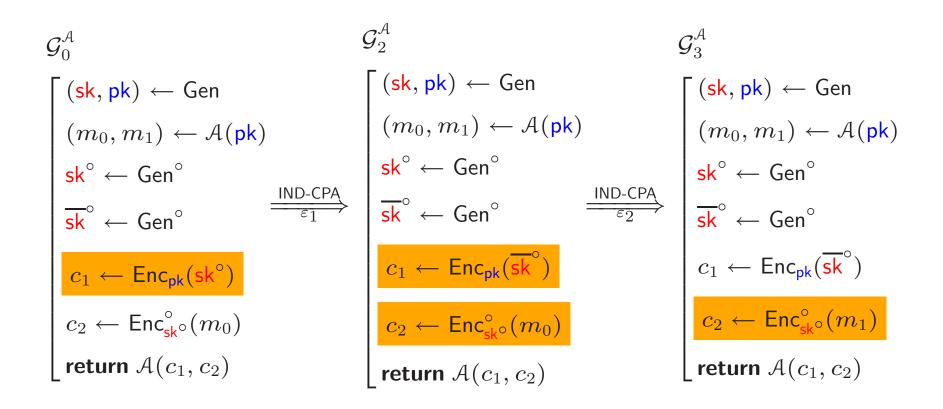
**Encryption.** For  $m \in \mathcal{M}^{\circ}$  generate a session key  $sk^{\circ} \leftarrow Gen^{\circ}$  and compute

$$\mathsf{Enc}^*_{\mathsf{pk}}(m) = (\mathsf{Enc}_{\mathsf{pk}}(\mathsf{sk}^\circ), \mathsf{Enc}^\circ_{\mathsf{sk}^\circ}(m))$$

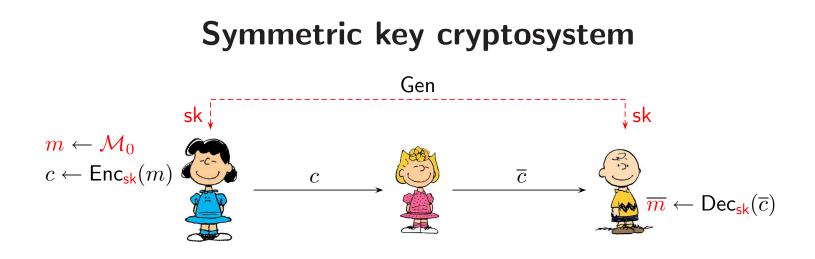
**Decryption.** Given  $(c_1, c_2)$  compute  $\mathsf{sk}^{\circ} \leftarrow \mathsf{Dec}_{\mathsf{sk}}(c_1)$  and output  $\mathsf{Dec}_{\mathsf{sk}^{\circ}}^{\circ}(c_2)$ .

**Theorem.** The hybrid encryption is  $(t, 2\varepsilon_1 + \varepsilon_2)$ -IND-CPA secure if the public key cryptosystem is  $(t, \varepsilon_1)$ -IND-CPA secure and the symmetric key cryptosystem is  $(t, \varepsilon_2)$ -IND-CPA secure.

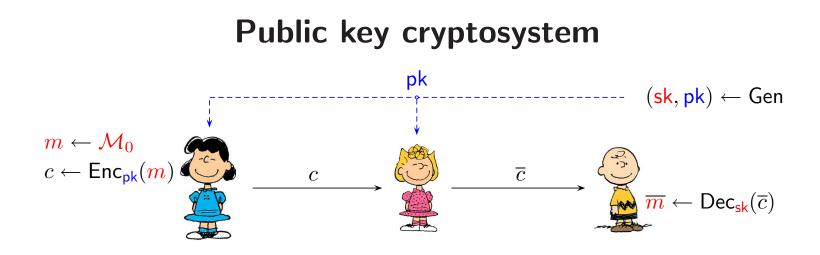
## **Corresponding proof**



## Ciphertext modification attacks

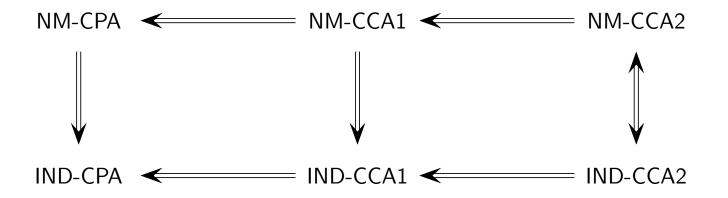


- A malicious participant may control the communication network and alter the ciphertexts to bypass various security checks.
- ▷ A malicious participant may interact with a key holder and use him or her as an *encryption* or *decryption* oracle.
- $\triangleright$  A non-malleable encryption detects modifications in ciphertexts (*authenticated encryption*) or assures that m and  $\overline{m}$  are unrelated.



- Active attacks are similar for public key cryptosystems. Except there is no need for encryption oracle, since the adversary knows the public key.
- Common cryptosystems detect tampered ciphertexts with high probability and thus the adversary cannot use the decryption oracle for useful tasks.

## Homological classification



The figure above depicts the relations among various security properties of public key cryptosystems. In practise one normally needs:

- ▷ semantic security that follows IND-CPA security,
- ▷ safety against improper usage that follows form IND-CCA1 security,
- ▷ non-malleability of ciphertexts that follows form NM-CPA security.

## Safety against improper usage

Cleverly crafted ciphertexts or ciphertext-like messages may provide relevant information about the secret key or even reveal the secret key.

Such attacks naturally occur in:

- ▷ smart card cracking (Satellite TV, TPM-modules, ID cards)
- ▷ authentication protocols (challenge-response protocols)
- ▷ side-channel attacks (timing information, encryption failures)

#### Minimal security level:

> Attacks reveal information only about currently known ciphertexts.

#### Affected cryptosystems:

- Rabin cryptosystem, some versions of NTRU cryptosystem, etc.

## **IND-CCA1** security

A cryptosystem is  $(t, \varepsilon)$ -IND-CCA1 secure if for all t-time adversaries  $\mathcal{A}$ :

$$\mathsf{Adv}^{\mathsf{ind-ccal}}(\mathcal{A}) = \left| \Pr \left[ \mathcal{G}_0^{\mathcal{A}} = 1 \right] - \Pr \left[ \mathcal{G}_1^{\mathcal{A}} = 1 \right] \right| \le \varepsilon \ ,$$

where the security games are defined as follows

and the oracle  $\mathcal{O}_1$  serves decryption queries, i.e.,  $\mathcal{O}_1(c) = \text{Dec}_{sk}(c)$ .

## Rabin cryptosystem

#### Key generation Gen:

- 1. Choose uniformly 512-bit prime numbers p and q.
- 2. Compute  $N = p \cdot q$  and  $\phi(N) = (p-1)(q-1)$ .
- 3. Output  $\mathbf{sk} = (p,q)$  and  $\mathbf{pk} = N$ .

#### **Encryption and decryption:**

$$\mathcal{M} = \mathbb{Z}_N, \quad \mathcal{C} = \mathbb{Z}_N, \quad \mathcal{R} = \emptyset$$
  
 $\mathsf{Enc}_{\mathsf{pk}}(m) = m^2 \mod N \qquad \mathsf{Dec}_{\mathsf{sk}}(c) = \sqrt{c} \mod N$ 

## Lunchtime attack

- 1. Choose  $x \leftarrow \mathbb{Z}_N^*$  and set  $c \leftarrow x^2 \mod N$ .
- 2. Compute decryption  $\overline{x} \leftarrow \mathcal{O}_1(c)$ .
- 3. If  $\overline{x} \neq \pm x$  then
  - Compute nontrivial square root  $\xi = \overline{x} \cdot x^{-1} \mod N$
  - Compute a nontrivial factors  $p \leftarrow \gcd(N, \xi + 1)$  and q = N/p.
  - Output a secret key  $\mathbf{sk} = (p, q)$ .
- 4. Continue from Step 1.

#### **Efficiency** analysis

- Each iteration fails with probability  $\frac{1}{2}$ .
- With 80 decryption queries the failure probability is  $2^{-80}$ .

## **IND-CCA2** security

A cryptosystem is  $(t, \varepsilon)$ -IND-CCA2 secure if for all t-time adversaries  $\mathcal{A}$ :

$$\mathsf{Adv}^{\mathsf{ind-ccal}}(\mathcal{A}) = \left| \Pr \left[ \mathcal{G}_0^{\mathcal{A}} = 1 \right] - \Pr \left[ \mathcal{G}_1^{\mathcal{A}} = 1 \right] \right| \le \varepsilon \ ,$$

where the security games are defined as follows

$$\begin{split} \mathcal{G}_{0}^{\mathcal{A}} & \mathcal{G}_{1}^{\mathcal{A}} \\ \begin{bmatrix} (\mathsf{sk},\mathsf{pk}) \leftarrow \mathsf{Gen} \\ (m_{0},m_{1}) \leftarrow \mathcal{A}^{\mathfrak{O}_{1}(\cdot)}(\mathsf{pk}) \\ \mathsf{return} \ \mathcal{A}^{\mathfrak{O}_{2}(\cdot)}(\mathsf{Enc}_{\mathsf{pk}}(m_{0})) \end{split} \qquad \begin{aligned} \mathcal{G}_{1}^{\mathcal{A}} \\ \begin{bmatrix} (\mathsf{sk},\mathsf{pk}) \leftarrow \mathsf{Gen} \\ (m_{0},m_{1}) \leftarrow \mathcal{A}^{\mathfrak{O}_{1}(\cdot)}(\mathsf{pk}) \\ (m_{0},m_{1}) \leftarrow \mathcal{A}^{\mathfrak{O}_{1}(\cdot)}(\mathsf{pk}) \\ \mathsf{return} \ \mathcal{A}^{\mathfrak{O}_{2}(\cdot)}(\mathsf{Enc}_{\mathsf{pk}}(m_{1})) \end{aligned}$$

and oracles  $\mathcal{O}_1$  and  $\mathcal{O}_2$  serve decryption queries, i.e.,  $\mathcal{O}_1(c) = \mathsf{Dec}_{\mathsf{sk}}(c)$  and  $\mathcal{O}_2(c) = \mathsf{Dec}_{\mathsf{sk}}(c)$  for all non-challenge ciphertexts.

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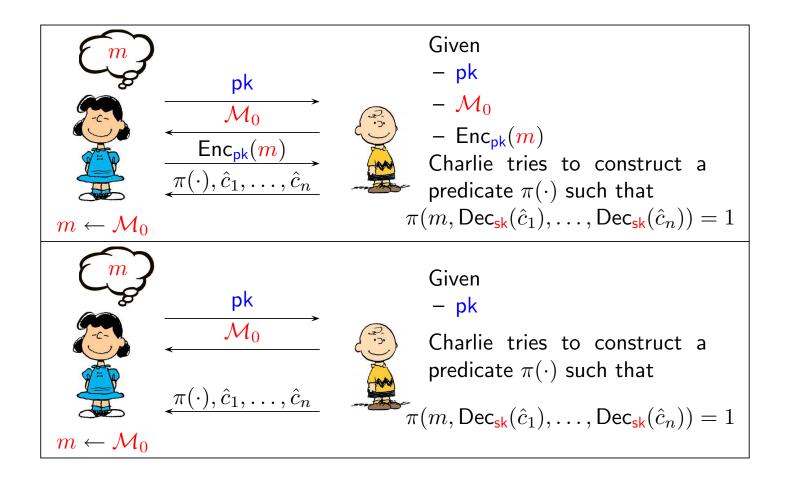
## **IND-CCA2** secure cryptosystems

All known IND-CCA2 secure cryptosystems include a non-interactive proof that the creator of the ciphertexts c knows the corresponding message m:

- the RSA-OAEP cryptosystem in the random oracle model,
- the Cramer-Shoup cryptosystem in standard model,
- the Kurosawa-Desmedt key encapsulation scheme.

# Non-malleability

## **NM-CPA** security



## **Formal definition**

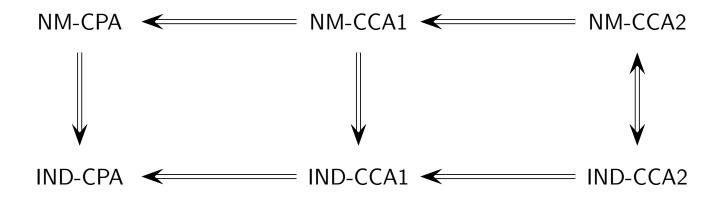
 $\mathcal{G}_{0}^{\mathcal{A}}$   $\begin{bmatrix} (\mathsf{sk},\mathsf{pk}) \leftarrow \mathsf{Gen} \\ \mathcal{M}_{0} \leftarrow \mathcal{A}(\mathsf{pk}) \\ m \leftarrow \mathcal{M}_{0} \\ c \leftarrow \mathsf{Enc}_{\mathsf{pk}}(m) \\ \pi(\cdot), \hat{c}_{1}, \dots \hat{c}_{n} \leftarrow \mathcal{A}(c) \\ \mathsf{if} \ c \in \{\hat{c}_{1}, \dots \hat{c}_{n}\} \text{ then return } 0 \\ \mathsf{return} \ \pi(m, \mathsf{Dec}_{\mathsf{sk}}(\hat{c}_{1}), \dots) \end{bmatrix}$ 

 $\mathcal{G}_1^{\mathcal{A}}$  $\begin{cases} (\mathsf{sk},\mathsf{pk}) \leftarrow \mathsf{Gen} \\ \mathcal{M}_0 \leftarrow \mathcal{A}(\mathsf{pk}) \\ m \leftarrow \mathcal{M}_0, \overline{m} \leftarrow \mathcal{M}_0 \\ \hline{c} \leftarrow \mathsf{Enc}_{\mathsf{pk}}(\overline{m}) \\ \pi(\cdot), \hat{c}_1, \dots \hat{c}_n \leftarrow \mathcal{A}(\overline{c}) \\ \text{if } \overline{c} \in \{\hat{c}_1, \dots \hat{c}_n\} \text{ then return } 0 \\ \texttt{return } \pi(m, \mathsf{Dec}_{\mathsf{sk}}(\hat{c}_1), \dots) \end{cases}$ 

The true advantage is

$$\mathsf{Adv}^{\mathsf{nm-cpa}}(\mathcal{A}) = |\Pr\left[\mathcal{G}_0^{\mathcal{A}} = 1\right] - \Pr\left[\mathcal{G}_1^{\mathcal{A}} = 1\right]|$$

## Homological classification



Horizontal implications are trivial.

• The adversary just gets more powerful in the row.

Downwards implications are trivial.

• A guess guess can be passed as a predicate  $\pi(\cdot) \equiv 0$  and  $\pi(\cdot) \equiv 1$ .

## $IND-CCA2 \Rightarrow NM-CC2$

**Theorem**. Assume that  $\pi(\cdot)$  is always a  $t_{\pi}$ -time predicate and it is always possible to obtain a sample from  $\mathcal{M}_0$  in time  $t_m$ . Now if the cryptosystem is  $(t, \varepsilon)$ -IND-CCA2 secure, then for all  $(t - t_g - 2t_m)$ -time adversaries  $\mathcal{A}$ :

$$\mathsf{Adv}^{\mathsf{nm-cca2}}(\mathcal{A}) \leq arepsilon$$
 .

Note that

- $\triangleright$  The predicate  $\pi(\cdot)$  might be randomised.
- $\triangleright$  The predicate  $\pi(\cdot)$  might have variable number of arguments.
- $\triangleright$  The predicate  $\pi(\cdot)$  must be a computationally efficient function.
- $\triangleright$  The distribution  $\mathcal{M}_0$  must be efficiently samplable.

## The corresponding proof

Let  $\mathcal{B}$  be an adversary that is good in NM-CCA2 games. Then we can emulate NM-CCA2 game given access to the decryption oracle  $\mathcal{O}_2$ :

- 1.  $\mathcal{A}$  forwards pk to  $\mathcal{B}$  who sends back a description of  $\mathcal{M}_0$ .
- 2. A independently samples  $m_0 \leftarrow \mathcal{M}_0$  and  $m_1 \leftarrow \mathcal{M}_0$ .
- 3.  $\mathcal{A}$  forwards the challenge  $Enc_{pk}(m_b)$  to  $\mathcal{B}$ .
- 4.  $\mathcal{B}$  sends  $\hat{c}_1, \ldots, \hat{c}_n$  and  $\pi(\cdot)$  to  $\mathcal{A}$  who
  - uses  $\mathfrak{O}_2$  to recover  $\mathsf{Dec}_{\mathsf{sk}}(\hat{c}_1), \ldots, \mathsf{Dec}_{\mathsf{sk}}(\hat{c}_n)$ ,
  - outputs  $\pi(m_0, \mathsf{Dec}_{\mathsf{sk}}(\hat{c}_1), \dots, \mathsf{Dec}_{\mathsf{sk}}(\hat{c}_n))$  as the final output.

#### **Running time**

The running time of  $\mathcal{A}$  is  $t_b + t_g + 2t_m$  where  $t_b$  is the running time of  $\mathcal{B}$ .

## Further analysis by code rewriting

For clarity, let  $Q_0$  and  $Q_1$  denote the IND-CCA2 security games and  $G_0$  and  $G_1$  NM-CCA2 security games. Then note

$$\mathcal{Q}_0^{\mathcal{A}} \equiv \mathcal{G}_0^{\mathcal{B}}$$
 and  $\mathcal{Q}_1^{\mathcal{A}} \equiv \mathcal{G}_1^{\mathcal{B}}$ 

where

$$\begin{aligned} \mathcal{Q}_{0}^{\mathcal{A}} & \mathcal{Q}_{1}^{\mathcal{A}} \\ \begin{bmatrix} (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{Gen} \\ (m_{0},m_{1}) \leftarrow \mathcal{A}^{\mathfrak{O}_{1}(\cdot)}(\mathsf{pk}) \\ \mathsf{return} \ \mathcal{A}^{\mathfrak{O}_{2}(\cdot)}(\mathsf{Enc}_{\mathsf{pk}}(m_{0})) \end{aligned} \qquad \begin{bmatrix} (\mathsf{pk},\mathsf{sk}) \leftarrow \mathsf{Gen} \\ (m_{0},m_{1}) \leftarrow \mathcal{A}^{\mathfrak{O}_{1}(\cdot)}(\mathsf{pk}) \\ \mathsf{return} \ \mathcal{A}^{\mathfrak{O}_{2}(\cdot)}(\mathsf{Enc}_{\mathsf{pk}}(m_{0})) \end{bmatrix}$$